

**Career Pathway  
Courses of  
Study – Pilot &  
Revision**

April 13, 2022

If a Course of Study and Course Code exists, but requires changes and/or updates

THEN

## Course of Study REVISION

List of existing MDUSD Courses  
of Study Available at:  
<https://www.mdusd.org/cos>

If a Course of Study and Course Code DOES NOT EXIST, but a group of educators from across sites would like to offer the course in the term(s) ahead

THEN

## Course of Study PILOT Proposal



MDUSD  
COURSE OF STUDY REVISION PROCESS  
&  
PILOT COURSE PACKET



# Residential & Commercial Construction Pathways

## MDHS - 3 Course Pathway

- Woodworking Tech  
(Concentrator)
- Woodworking Advanced  
(Concentrator)
- Construction Technology\*  
(Capstone)

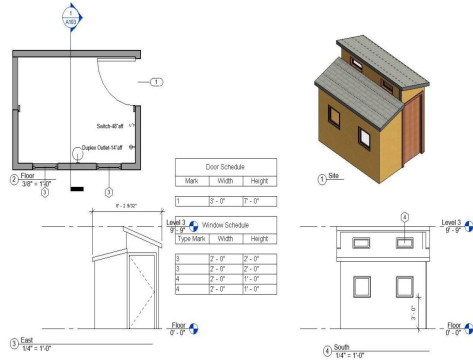
## CHS

- Woodworking Tech  
(Concentrator)
- Construction Technology\*  
(Capstone)

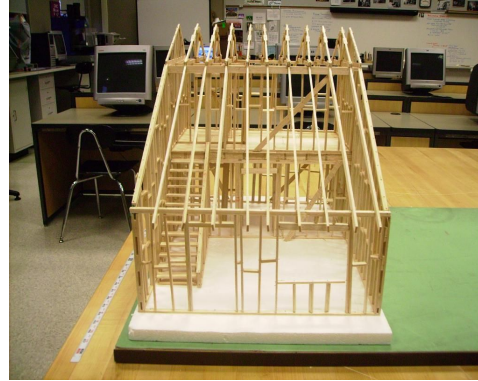
\* A-G Approved

Carpenter's Union MOU  
Marathon Petroleum – Habitat for Humanity Project





Field Training Center: Emerging Technology Insulation & Heating	Concord High School	No.	Description	Size	Floor, Elevations	
					Project number	A102
					2023.1	
					4/22/2023	
						State as noted





# Construction I - Pilot

## Current Course

### Woodworking Technology

**Course Description:** Woodworking Technology I introduces students to the basic elements & skills used in cabinet making, furniture making and carpentry.

- *Aligned to Cabinetry, Millwork, and Woodworking Pathway*

**Not fully aligned to capstone course**

## Proposed Course

### Construction I

**Course Description:** Construction One will be an overview of the Construction Trades.

- *Aligned to Residential & Commercial Construction Trades Pathway*

### **Rationale:**

1. Creates a cohesive course sequence
2. Supports industry partnerships
3. More aligned to labor market demands
4. Modeled after A-G course

[CTE Model Standards: Building & Construction Trades](#)



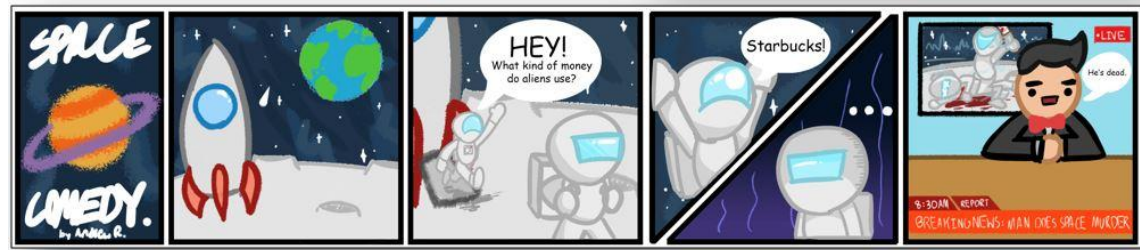


# Animation Pathway – Northgate High School

Intro to 2D Animation

Intermediate Animation

Animation III (Pilot - *Approved Spring 2020; A-G approved Fall 2020*)



# Animation III- Final Course of Study

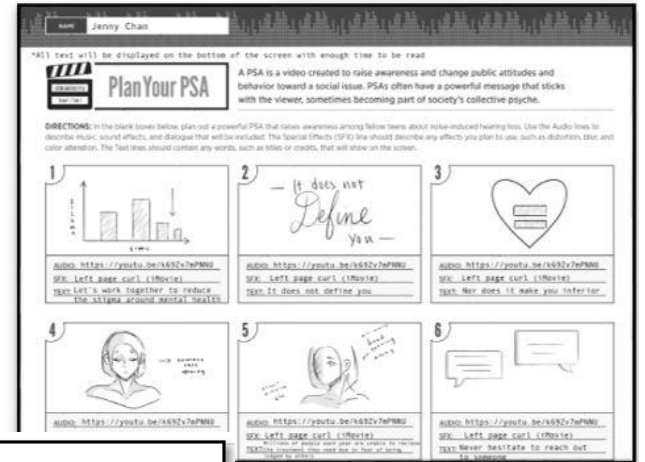
2020-2021 Pilot Year

Weekly sketchbook assignments focusing on character design

- ❑ Building off of Intermediate Animation class skills

Create and complete 2 capstone projects -  
Demonstration of standards & skills taught including script writing, storyboarding, character and background development, critiques & animation

- ❑ PSA
- ❑ Let's Stay Far Apart Video Montage



# Animation III- Final Course of Study



## 2021-2022 Pilot Year

Complete 3 capstone projects (PSA, Comic Strip, and Script using Pixar Story Spine

90% of the students passed the Adobe Certified Professional Certification in Photoshop

Learned Industry Standard Animation software ToonBoom Harmony & Storyboard Pro.

Learned Adobe Premier to help with creating professional introductions and credits for their animations.





# Animation III - Final Course of Study

## Pilot Evaluation & Recommendations

### Sample of Student Survey Responses:

“I learned alot from the sketchbook assignments, and they were a nice consistent thing to have every week.”

“Walk Cycle - I enjoyed this assignment because we were able to recreate an assignment we did during Animation I; it helped us see the progress we made throughout the last few years.”

“I learned more about how motion and how flow between frames works. . . . After taking this class I feel like I have enough skills to make short animations of most things I want to create.”



# Animation III - Final Course of Study

## Final Course of Study

Reflects and incorporates changes from Pilot outline based on student feedback and reflection on assignments & assessments.

Provides capstone experiences to students

- ❑ Industry certifications (Adobe Photoshop)
- ❑ Industry based software (ToonBoom Harmony & Storyboard Pro)

Pathway now fully aligned to [CTE Model Standards – Arts, Media & Entertainment, Design, Visual & Media Arts](#)



Questions